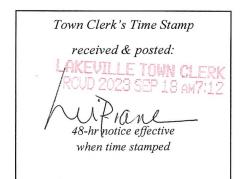


TOWN OF LAKEVILLE MEETING POSTING & AGENDA



Notice of every meeting of a local public body must be filed and time-stamped with the Town Clerk's Office at least 48 hours prior to such meeting (excluding Saturdays, Sundays and legal holidays) and posted thereafter in accordance with the provisions of the Open Meeting Law, MGL 30A §18-22 (Ch. 28-2009). Such notice shall contain a listing of topics the Chair reasonably anticipates will be discussed at the meeting.

Name of Board or Committee:	<u>Lakeville Historical Commission</u>
Date & Time of Meeting:	Thursday, September 21, 2023, 7:30 pm
Location of Meeting:	Historic Town House, 2 Precinct St.
Clerk/Board Member posting notice:	Nancy A. Johnson LaFave
Cancelled/Postponed to:	(circle one)
Clerk/Board Member Cancelling/Postpo	oning:

AGENDA

P.O.L.L. (Preserve Our Lakeville Landmarks) will meet at 7:15 pm.

PLEASE ASK IF ANYONE IS RECORDING THE MEETING AND ANNOUNCE LAKECAM IS RECORDING THE MEETING

Approval of the Minutes August 17, 2023, Approval of the Treasurer's Report, Correspondence

Old Business: Ongoing reports on Long Range Plans, Historic Town Buildings, Cemeteries, Boston Post Cane, Honor Roll, 175th Anniversary, Brick Project

Discussion and possible vote on the concept of a bathroom at the Historic Town House

Discussion and possible vote on a LakeCam request for the addition of window drapery material to improve sound quality/recording in the Historic Town House.

Library Gallery Exhibit "History of Beverages: Coffee, Tea, reception Thursday, Oct. 12, 5:30 to 7:30 pm

New Business: Demolition Sign Offs; Gifts:

Motion to rescind last month's motion to reimburse the Library for the Archaeology Month film.

Motion to pay the vendor directly for the Archaeology Month film in the amount of \$37.55.

Adjournment

Please be aware that this agenda is subject to change. If other issues requiring immediate attention of the Lakeville Historical Commission arise after the posting of this agenda, they may be addressed at this meeting.